

A development document for Geometric Algebra using wxMaxima

Exercise 5.13, VAGC page 66 for the gradient of a scalar function in 3D

Initialization

```
(%i1) ext:["wxm"]$
      file_type_maxima:append(ext,file_type_maxima)$
      batchload("initialize_fns")$
```

the pseudoscalar and its inverse

the lowest useable dimension pseudoscalar should be $\{e_1, e_2\}$ i.e. $\text{Plen} = 2$
e.g. for four dimensions edit Pseudos: $\{e_1, e_2, e_3\}$ to Pseudos: $\{e_1, e_2, e_3, e_4\}$

```
(%i1) Pseudos: {e1,e2,e3}$
      Pvar:listofvars(Pseudos)$
      Plen:length(Pvar)$
      I:Pseudos$
      ni:(Plen-1)*Plen/2$
      Ii:(-1)^ni*I$
      kill(ni)$
      ldisplay(Pvar)$
```

```
(%t8) Pvar=[e1, e2, e3]
```

```
(%i9) batchload("initialize_lsts")$
```

```
(%t9) lstblds=[[ {e1}, {e2}, {e3} ], [ {e1,e2}, {e1,e3}, {e2,e3} ], [ {e1,e2,e3} ]]
```

```
(%t10) allblds=[ {e1}, {e2}, {e3}, {e1,e2}, {e1,e3}, {e2,e3}, {e1,e2,e3} ]
```

```
(%t11) invblds=[ {e1}, {e2}, {e3}, - {e1,e2}, - {e1,e3}, - {e2,e3}, - {e1,e2,e3} ]
```

end of Initialization

```
set derivabbrev:false$
```

```
(%i12) derivabbrev:false$
```

Exercise 5.13

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form the coordinate vector, x from the lists of coefficients

```
(%i13) xstr:"x"$
      xlst:lstvector(xstr)$
      ldisplay(xlst)$
```

```
(%t15) xlst=[ x1, x2, x3, 0, 0, 0, 0 ]
```

```
(%i16) x:makevector(xlst)$
      ldisplay(x)$
```

```
(%t17) x= { e3 } * x3 + { e2 } * x2 + { e1 } * x1
```

form the scalar valued function, $f(x,y,z)=x^2+y^2+z^2$

```
(%i18) f(x):=normod(x)^2$
      fxyz:ev(f(x))$
      ldisplay(fxyz)$
```

```
(%t20) fxyz = x3^2 + x2^2 + x1^2
```

part a) the level surfaces of f are the spheres

part b) the normals would be the in the direction of the radial vectors, x

```
(%i21) Fstr:"fxyz"$
      gradF:mvgrad(Fstr,xlst)$
      ldisplay(gradF)$
```

```
(%t23) gradF = { e3 } &* ( \frac{d}{d*x3} * fxyz ) + { e2 } &* ( \frac{d}{d*x2} * fxyz ) + { e1 } &* ( \frac{d}{d*x1} * fxyz )
```

part c) $\text{grad}(f) = 2x$

```
(%i24) gradf:ev(gradF,diff)$
      ldisplay(gradf)$
```

```
(%t25)/R/ gradf = 2*x1* { e1 } + 2*x2* { e2 } + 2*x3* { e3 }
```

N.B. the gradient gives non-unit normals to level surfaces of scalar functions